

# *Distribution concepts in Space Applications*

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# *Presentation content*

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- ◆ The Beginning
- ◆ Space Systems Today
- ◆ The Big Picture of the Future

# The Beginning

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## ◆ Sputnik 1

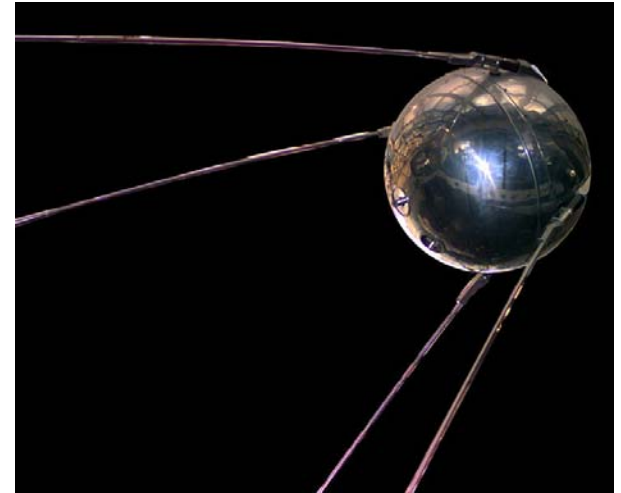
- Launch: Oct. 1957, ~80Kg
- « bip-bip » on 20 and 40 MHz

## ◆ Sputnik 2

- Launch: Nov. 1957, ~500Kg
- One instrument – radiation sensor
- Analogue modulation
- No on-board recording

## ◆ Explorer 1

- Launch: Feb. 1958, ~14Kg
- Several instruments
- Analogue modulation
- 17 reception stations



# Space System



**Ground Segment**



**Space Segment**

# Space System

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- ◆ Is by nature a distributed system
- ◆ Very remote locations (terrestrially and in space)
- ◆ Exchange of data everywhere
- ◆ Data handled in different distributed applications
- ◆ Today Space Systems are consumers of advanced IT solutions in
  - Networks
  - Distributed applications

# *The Space Segment*

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- ◆ The general architecture of a satellite is divided into two main parts
  - The platform, also called the service module
  - The payload, or payload module
  
- ◆ The platform provides the main satellite support functions, such as
  - Management of housekeeping data
  - Telemetry downlinks, command uplinks and tracking
  - Power generation and storage
  - Control of attitude (orientation in space) and orbit (position in space)
  - Propulsion
  
- ◆ The payload, or payload module, is mounted on the service module
  - The instruments
  - The data management and communications (BUS)
  - The electrical distribution, solid state memory

# The Space Segment

- ◆ All modern spacecraft carry digital computers
  - For the platform management
  - In the various instruments
  
- ◆ ESA's Envisat Earth observation satellite
  - Some 50 processors
  
- ◆ International Space Station (ISS)
  - SW upgrades are using IP based internetworking internet protocols
  - Onboard LANs to exchange data onboard
  - VOIP based phone calls between ISS and ground, e-mailing



# The Ground Segment

## ◆ It comprises typically at least the following

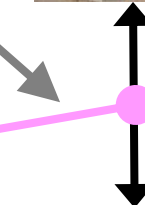
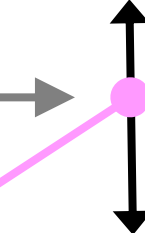
- Several ground stations
- One (or more) mission control system

## ◆ The ground stations provide

- The link to the space segment
- The link to the mission control system

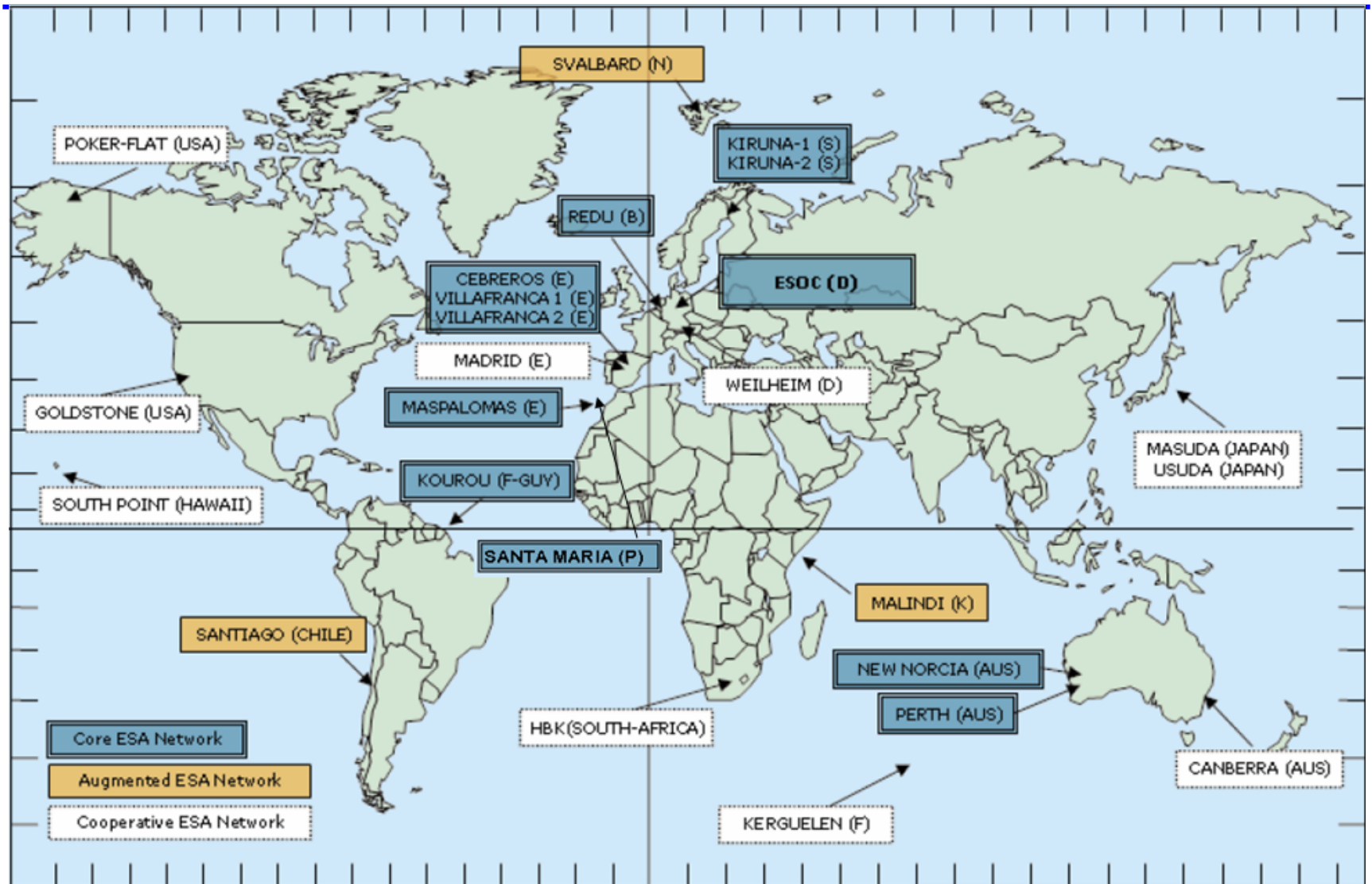
## ◆ Space – Ground links

- Specific communication protocols are needed
- Protocols defined by Consultative Committee for Space Data Systems (CCSDS)
  - Set up in 1982 as an international body with main Space agencies
  - Now part of ISO (TC20 / SC13)
  - Aim of promoting governmental and commercial interoperability for space missions
  - Space cross-support
  - Terrestrial cross-support





# ESA Tracking Station Network: ESTRACK



# ESA Mission Control System

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## ◆ Latest generation based on

- Distributed architecture: Server – Client
- SUN / Solaris and Intel / Linux
- Systematic migration towards Linux for both clients and servers



## ◆ But as a consequence

- Proliferation of Clients (1400 Workstations)
- Fast evolution of HW and OS impacts application software
- Difficult and expensive change management

## ◆ Solution

- Virtualisation
- Simple terminals / devices (not workstations) in operations rooms
- Distributed operations (tele-presence)



# The Future

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## ◆ International cooperation on exploration missions

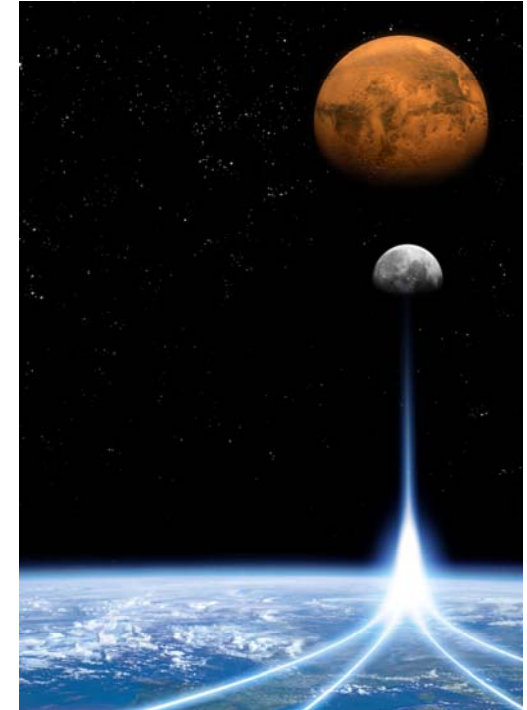


## ◆ Only possible if based on standards

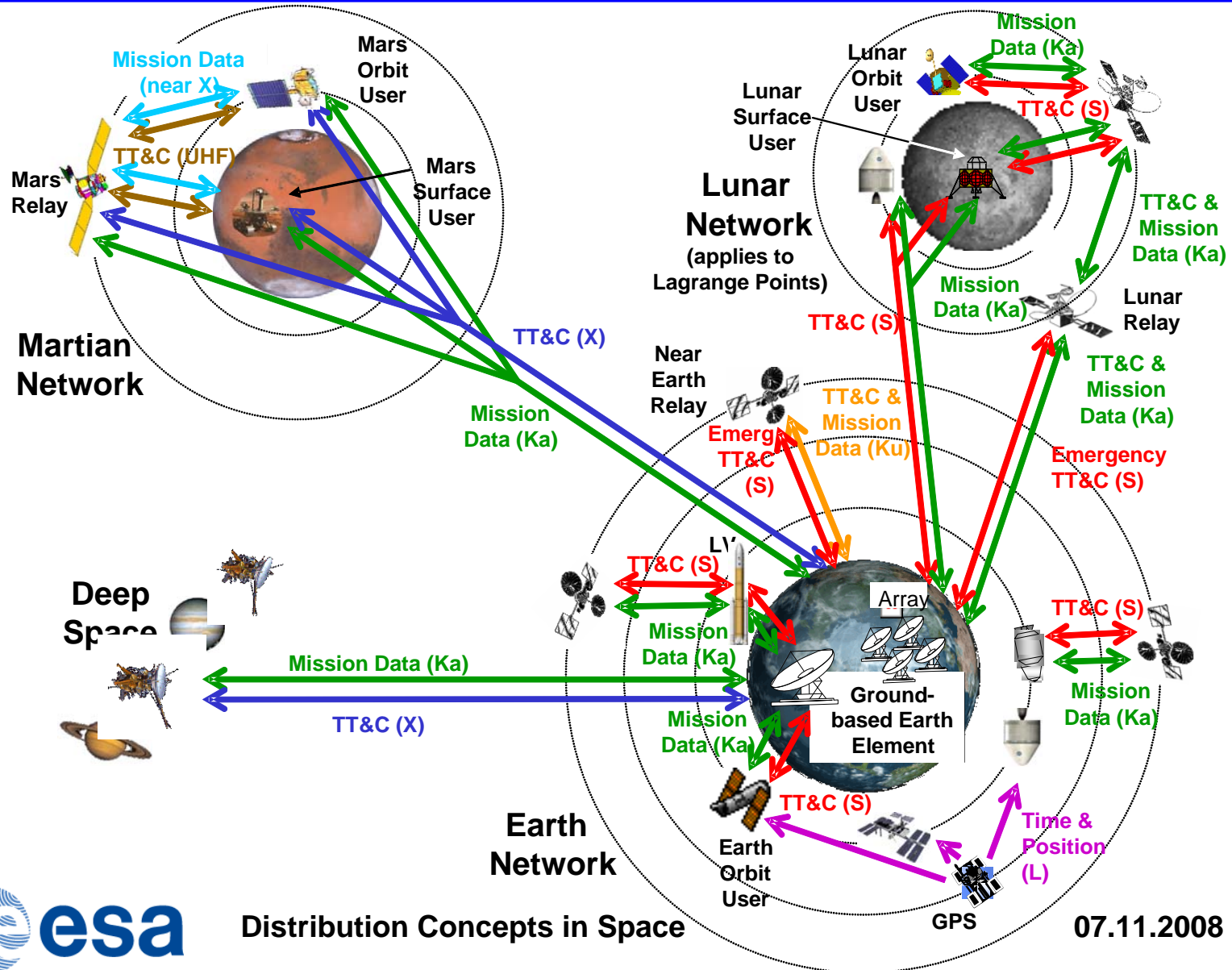
- Communication protocols
- Data exchange standards
- Standard service at interface points
- Sharing / accessing Space infrastructures

## ◆ Reuse of IT solutions

- IP in Space, in limited areas of space (e.g. lunar)
- Disruption Tolerant Networking (DTN) for larger distances (e.g. Mars exploration)



# NASA: Communication Architecture in ~2025



**Thanks for your attention**